

## Do I Qualify for an Overnight Parking Permit?

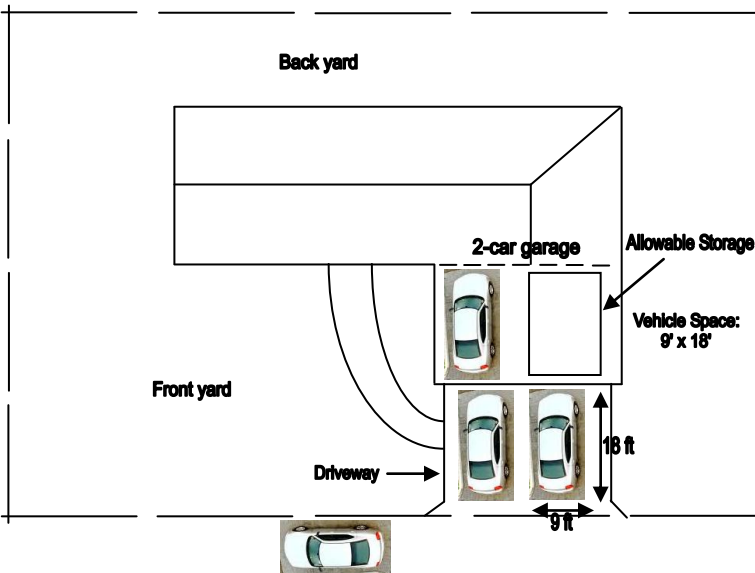
1. All vehicles must be registered with the California DMV to the Brea address where they are parked.
2. Your residence must be within 100 ft. from a public street on which parking is allowed.
3. You must have more Qualified Vehicles than available on-site parking spaces.

### Questions:

- How many vehicles do you have?
- How many on-site parking spaces do you have?
  - a. All available on-site parking spaces must be used (except for allowing one (1) space in two (2) car garage).

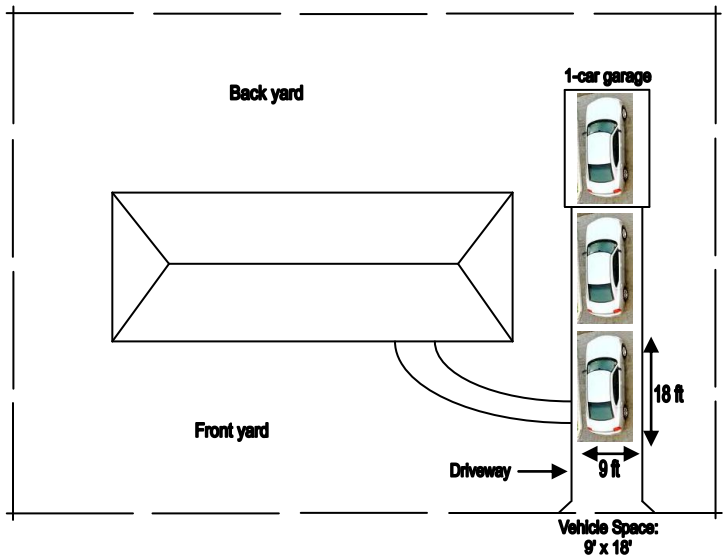
### Example 1:

I have four (4) vehicles and three (3) on-site parking spaces.  
– This qualifies for one (1) parking permit.



### Example 2:

I have three (3) vehicles and three (3) on-site parking spaces.  
– This does **not** qualify for a parking permit.



### What if?

- My car is too big to fit in the driveway or garage?
  - Please submit photographs and dimensions showing the vehicle/s do not fit.
- My driveway is too short to hold a vehicle?
  - Short driveways (less than 18 ft. deep) are not counted as available parking spaces. City staff will verify on aerial maps.
- My garage is full?
  - 1 space must be utilized in garage, per City guidelines.
- I only have a 1-car garage?
  - 1-car garage (9 ft. x 18 ft.) is required to hold a vehicle, per City guidelines.

### How do I apply for a permit?

- Visit the city's website: [www.cityofbrea.net](http://www.cityofbrea.net) and choose 'Parking Permit' from the **How Do I...?** menu.
- Have the following vehicle information available for **ALL** vehicles:
  - License plate #, Make, Model, Year and Color

### Appeal Process:

- The applicant for a parking permit may appeal the decision of the Permit Officer to the Building and Safety Manager for a "guaranteed second opinion" and if still not satisfied, to the Hearing Officers. Information on the appeal process and fee can be found on the Overnight Parking page on the City's website or a handout is available at the Community Development counter.